



CL23: More on Writing  
Automated Tests for Functions

# Announcements

- **LS12 – Unit Tests** due today at 11:59pm
- **Quiz 02** this Friday!
  - Have a University-Approved Absence? Email me to schedule an alternate time to take it!
  - Practice problems on the course site
    - Questions? Visit office hours/tutoring!
  - Hybrid review session today from 6-7pm in Sitterson Hall (SN) 014 and online
    - Recording will be posted to the site

# Review: Writing a Function that uses a list, set, and dict!

Together, we'll write a function named `bin_len` that “bins” a list of strings into a dictionary, where the key is an `int` length of a given string and the associated values are a `set` of strings of the key's length found in the original list.

For example:

```
bin_len(["the", "quick", "fox"]) returns {3: {"the", "fox"}, 5: {"quick"}}
```

```
bin_len(["the", "the", "fox"]) returns {3: {"the", "fox"}}
```

# Big idea: We can write functions that validate the correctness of other functions!

In software, this concept is called *testing*.

Testing at a *function-level* is generally called *unit* testing in industry (a *unit* of functionality)

- A. Helps you confirm correctness during development
- B. Helps you avoid accidentally breaking things that were previously working (regressions)

The strategy:

1. Implement the "skeleton" of the function you are working on (function name, parameters, return type, and some dummy (wrong/naive!) return value)
2. Think of examples use cases of the function and what you expect it to return in each case
3. Write a test function that makes the call(s) and compares expected return value with actual
4. Once you have a failing test case running, go correctly implement the function's body
5. Repeat steps #3 and #4 until your function meets specifications

This gives you a framework for knowing your code is behaving as you expect

# Review: Steps to set up a pytest Test Module

To test the function definitions of a module:

1. Create a sibling module (a different file) with the same name, but ending in `_test`

- Example name of definitions module: `dictionary.py`
- Example name of test module: `dictionary_test.py`
- This convention is common to `pytest`

2. In the test module, import the function definitions you'd like to test

- Example: `from cl.cl22.dictionary import bin_len`

3. Next, add tests which are procedures whose names begin with `test_`

- Example test name: `test_bin_len_empty`

4. To run the test(s), you have two options:

- In a new terminal: `python -m pytest <path/to/testfile.py>`
- Use the Python Extension in VSCode's Testing Pane (the beaker icon) 



We wrote the skeleton for the `bin_len` function:

```
def bin_len(words: list[str]) -> dict[int, set[str]]:
    """Sort the elements of a list into a dict based on their lengths."""
    result: dict[int, set[str]] = {}
    return result
```

# Review: Writing a unit test

Test file names: end with `_test.py`

Test function names: begin with `test_`

def `test_name()` -> None:

    # Other code can go here!

`assert <boolean expression>`

# Last Lecture: Testing For Correct Return Values

- Checking that your function returns what you expect it to for a given function call

```
def test_bin_len_empty() -> None:
```

```
    """Test return value when input list is empty."""
```

```
    assert bin_len([]) == {}
```

# Testing For Correct Behavior

- Checking that your function does what you want it to do rather than just checking what it returns.
- This can be useful for functions that *mutate* their input.

Example in VSCode...

# Testing For Correct Errors for Invalid Inputs

```
def test_<rest_of_name>():  
    with pytest.raises(<Error Type>):  
        function_name(<invalid argument>)
```

Example in VSCode...

*One version* of the solution:

```
def bin_len(words: list[str]) -> dict[int, set[str]]:
    """Sort the elements of a list into a dict based on their lengths."""
    result: dict[int, set[str]] = {}
    for w in words:
        word_len: int = len(w)
        if word_len in result:
            result[word_len].add(w)
        else:
            result[word_len] = {w}
    return result
```