



More on Sets and Dictionaries

# Announcements

- **LS11 – Dictionaries** – due today at 11:59pm
- **EX04 – List Utility Functions** due Tues, March 3 at 11:59pm
- Quiz 01 regrade requests open till 11:59pm today

# Limits of Lists for collections of data (1/2)

Using a list, we *could* store everyone in COMP110's PID associated with ONYEN

list[str]	
Index	Value
0	""
1	""
... 710,453,081 items elided ...	
710453084	"krisj"
... 9,857,700 items elided ...	
720310785	"abyrnes1"
... 9,809,924 items elided ...	
730120710	"ihinks"

Warm-up question:  
Why does using a `list[str]` feel wrong/inefficient?

## Limits of Lists for collections of data (2/2)

onyens:

list[str]	
Index	Value
0	"ihinks"
1	"abyrnes1"
2	"sjiang3"
... 296 items elided ...	
299	"krisj"

pids:

list[int]	
Index	Value
0	730120710
1	720310785
2	730820837
... 296 items elided ...	
299	710453084

Suppose we model ONYENs and PIDs with lists. One list has ONYENs, the other has the person's PID at the same index.

**Given the onyen "sjiang3", how do you algorithmically find their PID?**

# We could use the `in` operator (a new concept)...

```
1 # Pretend we initialized pids to hold all of our PIDs
2 pids: list[int] = [700000000, 700000001, 700000002, ..., 710453084, 730120710]
3 pids_of_interest: list[int] = [710453084, 730120710]
4 idx: int = 0
5 while idx < len(pids_of_interest):
6     if pids_of_interest[idx] in pids:
7         print("We found a PID in the list!")
8     idx += 1
```

... but try to avoid using it on lists!

# Enter: sets!

Sets, like lists, are a *data structure* for storing collections of values.

Unlike lists, sets are *unordered* and each value has to be *unique*.

Lists: *always* zero-based, sequential, integer indices!

Benefit of sets: testing for the existence of an item takes only one “operation,” regardless of the set’s size.

```
pids: set[int] = {730120710, 730234567, 730000000}
```

Great! ... But what if we want to associate people’s PIDs with their ONYENs in a data structure?

# Enter: Dictionaries!

Dictionaries, like lists, are a *data structure* for storing collections of values.

Unlike lists, dictionaries give *you* the ability to decide what to *index* your data by.

Lists: *always* zero-based, sequential, integer indices!

Dictionaries are indexed by keys associated with values. *This is a unique, one-way mapping!*

Analogous: A real-world dictionary's keys are *words* and associated values are *definitions*.

pid\_to\_onyen:

dict[int, str]	
key	value
730120710	"ihinks"
710453084	"krisj"
720310785	"abyrnes1"

onyen\_to\_seat:

dict[str, str]	
key	value
"ihinks"	"A1"
"abyrnes1"	"A2"
"sjiang3"	"A3"
"krisj"	"N17"

# Let's diagram key concepts

```
1 # USD exchange rate to other currencies
2 exchange: dict[str, float] = {
3     "CNY": 7.10, # Chinese Yuan
4     "GBP": 0.77, # British Pound
5     "DKK": 6.86, # Danish Kroner
6 }
7
8 dollars: float = 100.0
9
10 # Access dictionary value by its key
11 pounds: float = dollars * exchange["GBP"]
12
13 # Append a key-value entry to dictionary
14 exchange["EUR"] = 0.92
15
16 # Update a key-value entry in dictionary
17 exchange["CNY"] -= 1.00
18
19 # len is the number of key-value entries
20 count: int = len(exchange)
```

# Let's explore Dictionary syntax in VSCode together...

In your cl directory, add a file named dictionaries.py with the following starter:

```
"""Examples of dictionary syntax with Ice Cream Shop order tallies."""  
  
ice_cream: dict[str, int] = {  
    "chocolate": 12,  
    "vanilla": 8,  
    "strawberry": 4,  
}
```

Save, then open up this file in Trailhead's REPL and we will explore key syntax together.

Ready to go? Try evaluating the following expression:

```
ice_cream["vanilla"] += 110
```

# Syntax

Data type:

```
name: dict[<key type>, <value type>]  
temps: dict[str, float]
```

Construct an empty dict:

```
temps: dict[str, float] = dict() or  
temps: dict[str, float] = {}
```

Construct a populated dict:

```
temps: dict[str, float] = {"Florida": 72.5, "Raleigh": 56.0}
```

## Let's try it!

Create a dictionary called ice\_cream that stores the following orders

Keys	Values
chocolate	12
vanilla	8
strawberry	5

# Length of dictionary

```
len(<dict name>)
```

```
len(temps)
```

**Let's try it!**

Print out the length of ice\_cream.

What exactly is this telling you?

# Adding elements

We use subscription notation.\*\*

```
<dict name>[<key>] = <value>
```

```
temps["DC"] = 52.1
```

\*\*Note that we *do not call a method* to add a key-value pair to a dictionary!

*Let's try it!*

Add 3 orders of "mint" to your ice\_cream dictionary.

## Access + Modify

To access a value,  
use subscription notation:

```
<dict name>[<key>]  
temps["DC"]
```

To modify, also use subscription notation:

```
<dict name>[<key>] = new_value  
temps["DC"] = 53.1 or temps["DC"] += 1
```

### Let's try it!

Print out how many orders there  
are of "chocolate".  
Update the number of orders of  
Vanilla to 10.

# Important Note: Can't Have Multiple of Same Key

(Duplicate values are okay.)

Keys ↓ Values ↓

Flavor	Num Orders
"chocolate"	12
"vanilla"	10
"strawberry"	5
"chocolate"	10



Keys ↓ Values ↓

Flavor	Num Orders
"chocolate"	12
"vanilla"	10
"strawberry"	5
"mint"	5



# Check if key in dictionary

`<key> in <dict name>`

`"DC" in temps`

`"Florida" in temps`

## *Let's try it!*

Check if both the flavors "mint" and "chocolate" are in ice\_cream.

Write a conditional that behaves the following way:  
If "mint" is in ice\_cream, print out how many orders of "mint" there are.  
If it's not, print "no orders of mint".

# Removing elements from a dict

Similar to lists, we use pop()

```
<dict name>.pop(<key>)
```

```
temps.pop("Florida")
```

**Let's try it!**

Remove the orders of "strawberry"  
from ice\_cream.

# for Loops

for loops iterate over the **keys** by default

```
for key in ice_cream:  
    print(key)
```

```
for key in ice_cream:  
    print(ice_cream[key])
```

Flavor	Num Orders
"chocolate"	12
"vanilla"	10
"strawberry"	5

## Let's try it!

Use a for loop to print:  
chocolate has 12 orders.  
vanilla has 10 orders.  
strawberry has 5 orders.  
(print statements for the key-value pairs currently in your dictionary)

This is the code we wrote together,  
for reference.

```
1  """Examples of dictionary syntax with Ice Cream Shop order tallies."""
2
3  # Dictionary type is dict[key_type, value_type].
4  # Dictionary literals are curly brackets
5  # that surround with key:value pairs.
6  ice_cream: dict[str, int] = {
7      "chocolate": 12,
8      "vanilla": 8,
9      "strawberry": 4,
10 }
11
12 # len evaluates to number of key-value entries
13 print(f"{len(ice_cream)} flavors")
14
15 # Add key-value entries using subscription notation
16 ice_cream["mint"] = 3
17
18 # Access values by their key using subscription
19 print(ice_cream["chocolate"])
20
21 # Re-assign values by their key using assignment
22 ice_cream["vanilla"] += 10
23
24 # Remove items by key using the pop method
25 ice_cream.pop("strawberry")
26
27 # Loop through items using for-in loops
28 total_orders: int = 0
29 # The variable (e.g. flavor) iterates over
30 # each key one-by-one in the dictionary.
31 for flavor in ice_cream:
32     print(f"{flavor}: {ice_cream[flavor]}")
33     total_orders += ice_cream[flavor]
34
35 print(f"Total orders: {total_orders}")
```

# Sets!

Sets, like lists, are a *data structure* for storing collections of values.

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```
pids: set[int] = {730120710, 730234567, 730000000}
```

To add a value to the set:

```
pids.add(730123456) # Add a value to the set
```

To remove a value from the set:

```
pids.remove(730120710) # Remove a value from the set
```

Data structure	Allows duplicates?	Ordered?	Fast lookups?	Use Case
list [ ]				Ordered collections
set { }				Unique values, membership testing (fast lookups)
dictionary {key: value}	 (duplicate values allowed; keys must be unique!)	It's complicated		Mappings, fast lookups, counting

# Match the Data Structure to its Application

Set

List

Dictionary

Store a bunch of  
tasks in a specific  
order

Keeping track of  
inventory in a store  
(names of items and  
the number in stock)

Store the jersey  
numbers of UNC's  
basketball team

# Match the Data Structure to its Application

List

Store a bunch of tasks in a specific order



Dictionary

Keeping track of inventory in a store (names of items and the number in stock)



Set

Store the jersey numbers of UNC's basketball team



```
1 vend: dict[str, str] = {"A1": "Oreos", "A2": "Lays", "B1": "Coke", "B2": "7up"}
2 flavors: set[str] = {"Orange", "Cherry", "Lime"}
```

2.1. What will be printed?

```
1 for prod in vend:
2     print(prod)
```

2.2. What will be printed?

```
1 for prod in vend:
2     print(vend[prod])
```

2.3. What will be printed?

```
1 for flav in flavors:
2     print(flav)
```

2.4. What will be printed?

```
1 if "Berry" in flavors:
2     print("Available!")
3 else:
4     print("Out...")
```

2.5. What will be printed?

```
1 def buy(vm: dict[str, str]) -> str:
2     for thing in vm:
3         return thing
4     return "Other"
5
6 print(buy(vend))
```

# Memory Diagram

```
1 def group_names(names: list[str]) -> dict[str, int]:
2     groups: dict[str, int] = {}
3     first_letter: str
4     for n in names:
5         first_letter = n[0]
6         if first_letter in groups:
7             groups[first_letter] += 1
8         else:
9             groups[first_letter] = 1
10    return groups
11
12 ppl: list[str] = ["Karen", "Emily", "Kris"]
13 output: dict[str, int] = group_names(names=ppl)
14 print(output)
15 output["I"] = 1
16 print(output)
```

<b>Data structure</b>	<b>Empty literal</b>	<b>How to add an element</b>	<b>How to remove an element</b>	<b>How to access the number of elements</b>
<b>list</b>  [value1, ...]				
<b>set</b>  {value1, ...}				
<b>dictionary</b>  {key1: value1, ...}				